

# Cyber Home School

## Courseware --- Computer Graphics Collaborative Learning

### Event types of nature

Nature Code	Functions
C = Collaboration	 Grouping  e-mail  Meeting room  Forum
I = Individual	 Profile  Polling  Self quiz  Submit works
D = Duration	 Logout <b>Timeout</b> <b>idle time</b> <b>Quick hits</b>
A = Concepts	<b>T = Theory</b> <b>R = Reference</b> <b>W = Courseware Information</b>
B = Technique	<b>V = Video</b> <b>S = Skill</b>

### Session rate of event weights

Nature Code	Micro-session Rate
C = Collaboration	Grouping = 0.6    e-mail = 0.4    Meeting room = 0.8    Forum = 0.2
I = Individual	Profile = 0.4    Polling = 0.6    Self quiz = 0.8    Submit works = 0.2
D = Duration	Login = 0.2    Timeout = 0    idle time = 0    Quick hits = 0
A = Concepts	Theory = 0.6    Reference = 0.2    Courseware Information = 0.4
B = Technique	Video = 0.6    Skill = 0.4

### Temporal Database of user-tracking

Event id	User id	Timestamp	Click from	Referrer
22345	101	20030620160000	S21	t12
22346	101	20030620160100	t12	cmi

NB:- S21, t12, ... are HTML page codes.  
cmi, cmo, ... are communicative sessions.

### Web log techniques

- Click tracking of user
- Timeout timestamp
- Referrer timestamp
- Full-loaded timestamp

## Model domains

- Time:  $t(\text{page, browsing duration}) = t(p, b)$
- Weight:  $W(\text{page, frequency of hits}) = w(p, f)$
- Event structure:  $S(\text{weight, time, nature}) = S(w, t, n)$
- Tri-event relationship:  $R(\text{pre-event event, event post-event}) = R(pe, ep)$
- Mutual tri-event association:  $M(\text{pre-event post-event}) = M(pp)$
- e-sequence =  $\langle e_1, e_2, e_3, \dots \rangle$ , where  $e_1(w_1), e_2(w_2), \dots$   
e.g. e-sequence = B A C C I ... , B(0.43) A(0.74) ...

## Framework

### Time partitioning and sequence weighting of temporal data by using fuzzy rules

- Multiple granularities
- Fuzzy Association Rules
- Preprocessing weblog data  
(Reduction of event sequence and weights assignment by using type-2 Fuzzy logic)

### Event pattern matching of temporal sequence

- Sequence comparison
- Dynamic programming
- Multiple sequence alignment
- Shortest Superstring of SBH (*Sequencing by Hybridization*)
- Equivalent sequence transformations

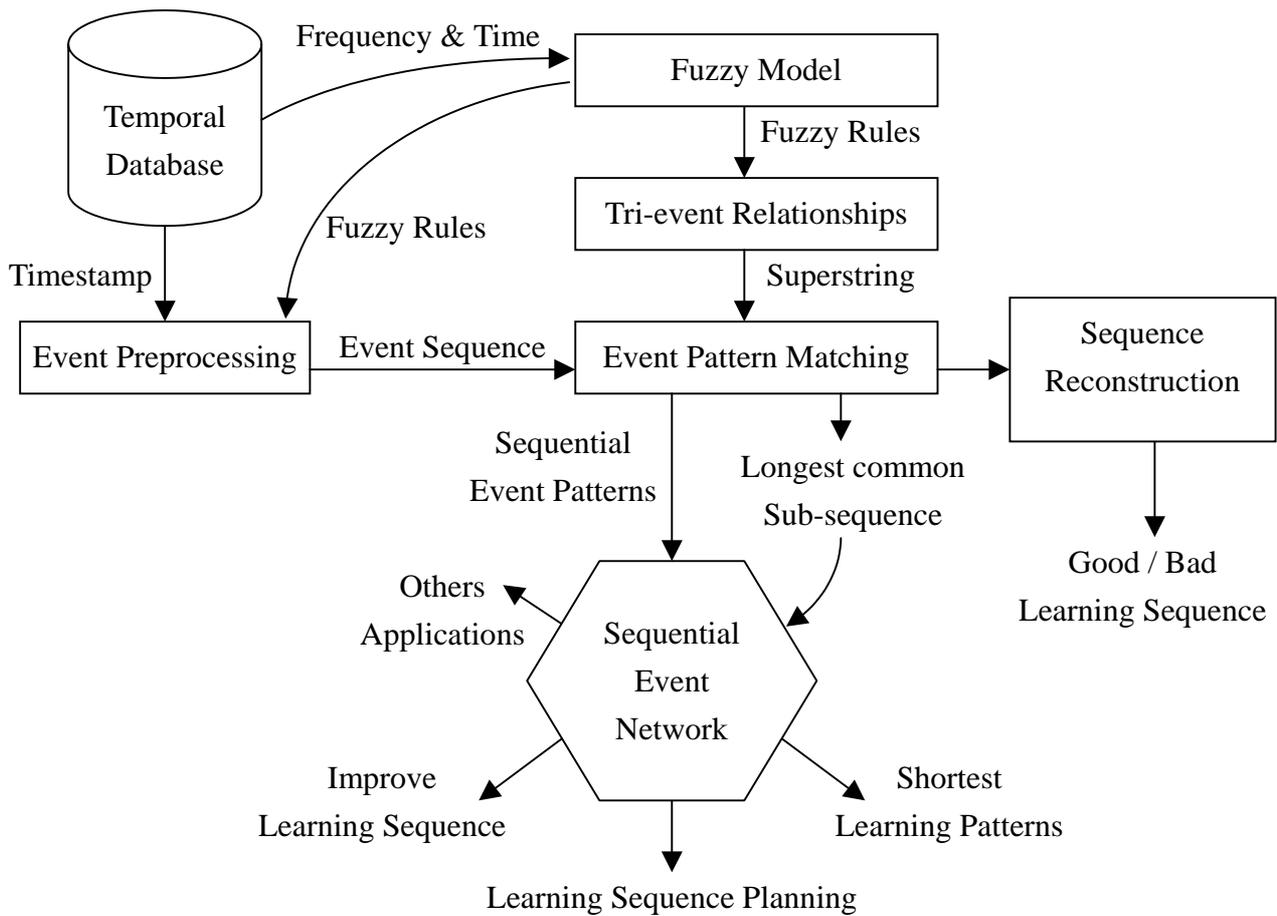
### Mutual relationships of tri-event pattern in sub-sequence

- Comparison of good/bad tri-event patterns
- Frequent sequential pattern finding (tri-event)
- Longest common sub-sequence
- Sequential events prediction
- Sequence reconstruction (Hamiltonian path, Eulerian path, False negative errors)
- Viterbi algorithm (hamming distance) + Transformational grammar
- Sequential event network (Scoring paths in spectrum graphs)

## Keywords:

Temporal data, Evolutionary Codes = Artificial DNA, Sequencing by Hybridization (SBH), Bioinformatics Computing, DNA array, Viterbi algorithm, Transformational grammar, Superstring, Fuzzy Association Rules, Personalization,

## Strategy of temporal mining



Tri-event codes: {A, B, C, D, I} 125 triplets

A					B	C	D	I				
AAA	AAB	AAC	AAD	AAI	B	C	D	I				
ABA	ABB	ABC	ABD	ABI								
ACA	ACB	ACC	ACD	ACI								
ADA	ADB	ADC	ADD	ADI								
AIA	AIB	AIC	AID	AII								

### Shortest Superstring

e.g. set of strings: {000, 001, 010, 011, 100, 101, 110, 111}

concatenation superstring: 000 001 010 011 100 101 110 111

Shortest Superstring:

```

000
 001
   011
    010
     110
      111
       101
        100
  
```

Shortest Superstring of {ABCDI}?